



Minor in Interactive Media

The ACADEMIC MINOR is a secondary area/field of specialized study for Grand View University baccalaureate degree candidates. Students seeking to complete the requirements for an academic minor earn between 18 and 24 semester hours of credit in a second field/area of study. Students who already hold a baccalaureate degree are eligible to complete the requirements for an academic minor, but are not awarded a second baccalaureate degree for their work.

Students who select a baccalaureate degree minor must earn at least six hours in their minor field of study at Grand View University and must earn a 2.2 GPA in courses required for the minor.

Requirements for the Minor: 18 credits

Essential Competencies-Outcome Iterations **Transfer courses do not receive outcome iterations**

				CI	IL	W	O	Q	GA	V
	COMM 121	Digital Video and Audio	3							
	ARTS 245	Interactive Design I	3							
	ARTS 335	Interactive Design II	3							
	ARTS 366	Advanced Digital Imaging	3							
	ARTS 375	Interactive Design III	3							
	ARTS 425	Interactive Design IV	3							

Students who minor in Interactive Media must achieve a C or better in all courses in the minor.

This information must be used in conjunction with the 2019-2020 Grand View University Catalog and does not reflect a student's official record of progress. Students are expected to use the Progress tool found on myView > GV Self Service when monitoring and planning coursework. Other available resources include: Course Planning Documents (found on myView under Academics) and the faculty and staff who work with academic requirements.